

Giving Effective Instructions

Rule	Reason	Examples
Make commands direct, not indirect	 Direct commands tell the child that the parent expects him/her to listen (as opposed to making a suggestion) Makes it clear that the child, not the parent, is to do the task 	 Direct: Please sit down right here. Indirect: Would you like to sit down? Direct: Please pick up your toys. Indirect: Let's pick up your toys, okay?
Make commands single and small, not compound	 It is easier for children to comply with small commands Some children can't remember multiple-part commands due to developmental level The child gets more opportunities for praise Helps parents stay on track 	 Please put your shoes in the closet (instead of Clean your room) Please put on your pajamas. Please brush your teeth. Please use the bathroom. (instead of Get ready for bed.)
State commands positively (tell child what to do, instead of what not to do)	 Children often "rebel" against "stop" and "don't" commands Tells child what (s)he can do instead The child gets more opportunity for praise 	 Child: (on kitchen counter) Parent: Please get down. (instead of Don't climb on the counter!) Child: (bouncing ball) Parent: Please get a book to read. (instead of Stop bouncing that ball!) Child: (runs away from parent) Parent: Please hold my hand. (instead of Don't run away!)

Rule	Reason	Examples
Make commands specific, not vague	 Lets child know exactly what is expected Eliminates confusion Makes it easier to decide whether the child has listened (easier follow-through) 	 Please use your indoor voice. (instead of Act nice!) Please walk. (instead of Behave yourself!) Please wait for your turn. (instead of Play nicely.)
Use a neutral tone of voice, instead of pleading or yelling	 Children need to learn to respond to commands given in a normal tone of voice Prevents escalation Models self-control for the child Makes interactions more pleasant for both the child and the parent 	 Come sit next to me. (instead of Sit here now!!) Hold my hand. (instead of HOLD MY HAND RIGHT THIS MINUTE!)
State commands positively. (tell child what to do, instead of what not to do)	 Interactions are more pleasant Models good social skills Less likely to cause an oppositional child to disobey 	 Please hand me the crayon. Please sit next to me. Please put the toy in the box. Child: (runs away from parent) Parent: Please hold my hand. (instead of Don't run away!)

Rule	Reason	Examples
Avoid giving too many direct commands	 Neither adults nor children like to be told what to do constantly If parents give too many direct commands in a day, it is hard to follow through consistently 	 Make time each day to play "their way" Only give instructions when necessary – give choices the rest of the time Stand up vs. do you want to clean up now or finish another puzzle
Provide consistent consequences	 This is the fastest way to teach young children to follow rules better Compliance should not be taken for granted (or it may soon disappear) 	 Parent: Please hand me the cup. Child: (hands cup to parent) Parent: Thanks for listening! You're a good helper. Child: (fails to hand parent cup) Parent: Two choices hand me cup or sit in time-out.
Use choice commands when appropriate.	 Encourages the development of autonomy and decision-making Increasing choice has shown to decrease problem behaviors Doesn't take the "power" away from a child who tends to get in power struggles 	 You can watch TV or color quietly. Do you want to put on your white socks or your blue socks? Use your indoor voice or play in the backyard.